

Steven Holms - Full Stack Engineer

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<https://github.com/superlinkx> | <https://superlinkx.dev>

Skills

- ❖ Languages: JavaScript, Go, Python, Postgres, MySQL, HTML, CSS, PHP, Java
- ❖ Frameworks: VueJS, gin, Symfony, Node.js, Angular, App Engine
- ❖ Tools: Docker, Gitlab, SaltStack, VSCode, IntelliJ
- ❖ Operating Systems: Linux, Windows, MacOS
- ❖ Related Skills: RESTful API engineering, spec design, Apache, Nginx, Linux CLI, CI/CD, Git

Experience

- ❖ **Full Stack Engineer | Uniti Global | December 2019 - Current**
 - o Architecting and project managing a new business system
 - o Project consists of a RESTful API written in Go and a Nuxt/Vue Frontend that consumes the API, with JWT-based authorization
 - o Creating automated builds and testing pipelines in Gitlab
 - o Assisting with tickets in both the backend and frontend projects
- ❖ **Full Stack Engineer | Zing Studios | October 2016 - April 2019**
 - o Worked with a variety of clients on various PHP projects. Site redesign implementations, custom web applications, admin panels, and legacy support
 - o Assisted in architecting several projects.
 - o Did primary discovery, architecture, and implemented the foundation for a large rebuild of a business operations dashboard using Symfony to create a restful API service and Vue.js for a modular SPA frontend. Once the foundation was done, I worked with another teammate to build out each module of the system including customer management, credit card processing, and managing logs.
 - o Brought in new tools including: Vagrant, SaltStack, Docker, and Gitlab
 - o Server configuration and code deployments o Helped establish a code review system
- ❖ **Full Stack Freelancer | Various | August 2011 - September 2016**
 - o Built a golang server that serves a dashboard based on POS data and runs on RPi
 - o Helped numerous clients learn basic and intermediate JavaScript skills
 - o Worked on multiple Codeigniter MVC systems adding admin functions and dashboards
 - o Server admin tasks and deployments for multiple clients

Interests

- ❖ Project architecture, DevOps, CI/CD, Design Patterns, Functional Programming

Personal Projects

- ❖ **Dev Blog | June 2019 - Current**
 - o Small dev blog I started in 2019
 - o <https://blog.superlinkx.dev>
- ❖ **Project Helium | Members: Steven Holms | July 2011 – July 2012**
 - o First attempt at a game. 2D vertically scrolling arcade shooter in HTML5
 - o <https://github.com/superlinkx/project-helium>